

This is one of those gadgets which you have always needed – but until now, never realised it! It uses the highly accurate time signals embedded in a GPS signal to display your car's speed – almost certainly with much more accuracy than your speedo. It displays the exact time – without you having to set it. And last – but by no means least – it automatically adjusts your car radio/stereo volume to a comfortable level which suits the speed you're travelling at as well as noise in the car. It's cheap and easy to build . . .



...PLUS!

by Tim Blythman



- **Very Accurate Speedo**
- **Very Accurate Clock**
- **Automatic Car Audio Volume Adjustment**

**If** you have any doubts about the accuracy of your car's inbuilt speedo (and you should!), then this little circuit is about to become your best friend!

Speedometers can (legally) give readings which *overstate* your true speed by as much as (10% + 4km/h) high!

That can leave you with a difficult decision: be overtaken by just about everybody, or speed up and risk going over the speed limit, as you don't know exactly how fast you are going.

By the way, if you drive an older (<2006) car its speedo could be worse – much worse! The old rule simply said  $\pm 10\%$  – so if you're innocently driving along with your speedo showing 100km/h (the speed limit), you could actually be doing 110km/h – and you won't know about it until you start seeing flashes of red and blue!

But with a clear view of the sky, GPS speed readings are typically accurate to well within 1km/h. So it's worth

building this project just for that function alone.

#### But wait, there's more!

It's also a *very* accurate clock. GPS provides not only an accurate determination of your speed and position, but the (exact) current time as well.

This is converted from UTC to your local time and it is also shown on the display. All that you need to do when you set up the unit is enter your local timezone offset.

Having accurate time also solves yet another common driving problem: your dashboard clock says it's 4:01pm... Phew! Just missed that school zone 40km/h limit. So you sail through at the "normal" 60km/h speed limit.

Or *did* you just miss it? Is it actually 3:59pm and the 40km/h school zone limit still applies? FLASH! Uh-oh: maybe your clock is ever-so-slightly out?

It's better to know for sure, and GPS time is accurate to

the millisecond. (That, incidentally, is also how school time zones know when to book you and when not to).

### I already have a sat-nav!

Not like this, you don't. In-built (ie, OEM-fitted) sat-nav systems are great – but we don't know of any which display instantaneous speed, as this one does. That's because the manufacturers want to avoid a legal "stoush" when the sat-nav and speedo showed different readings, which they almost invariably will.

(On the other hand, aftermarket sat-nav units almost invariably display instantaneous speed, which is why you'll see many cars with both an in-dash and an on-dash GPS).

### But wait, there's even more!

When you are driving in traffic which is continually speeding up and slowing down, do you continually have to nudge the volume of your radio or car stereo up and down to maintain a comfortable listening level above the road noise? This clever little device will do that for you, without you having to take your eyes off the road!

Many newer (luxury?) cars have this feature built in – it's called SVC or speed-sensitive volume control. Build this project and your old jalopy can have this feature too!

You can see a typical display in the photo opposite.

The bar graph at the bottom shows the volume adjustment which is currently being applied to audio signals passing through the unit. Refer to Fig.4 to get an idea of how the volume varies with speed. We'll cover that in more detail later.

### Making the audio connections

Looking at the volume control function first, it has a 3.5mm stereo input and output socket, for compactness. The way you use the GPS Volume Control will depend on the setup you have.

You will need to be able to insert the GPS Volume Control into the audio signal path to give it control of the volume.

It is ideally suited to taking audio from a portable audio source such as an MP3 player or mobile phone with a 3.5mm output socket. If you have an arrangement where you connect a mobile phone into the auxiliary input on your radio 'head unit', then this lead can now be used to connect the GPS Volume Control to the head unit.

Then you will merely need another auxiliary lead to connect your existing audio source into the input of

## Features

- Powered from 12V DC (eg, vehicle supply) or USB 5V DC
- Automatic GPS speed-based volume control
- GPS speed display
- Shows local time derived from GPS
- Volume control range: 0-200%
- Stylish, slimline laser-cut case
- Blue OLED display matches many car consoles
- Display brightness adjustment
- Automatic display dimming can be easily added

the GPS Volume Control, and it will control the volume of the audio passing through it.

Alternatively, if you have a head unit feeding a line level signal into a dedicated amplifier, then the GPS Volume Control can be connected between the head unit and amplifier. Many aftermarket head units have RCA 'preout' output sockets at the back. In this case, you can use 2xRCA to 3.5mm jack plug leads to make the connections.

If you have a standard DIN-size radio in your car but no preouts and/or no separate amplifier, the easiest way to install this device seamlessly may be to replace your radio with one that does have preouts and wire up a separate amplifier to drive the vehicle's inbuilt speakers. You can then easily connect this unit between those two devices.

Unfortunately, if you have a single dedicated head unit with integrated amplifier, there's usually no easy way to tap into the audio path to alter its volume. Your only real option is to open the unit up, find the tracks feeding the signals into the power amplifier section, cut these, then solder the inner conductor of shielded wires to each end of these tracks, with the shields going to a nearby ground point.

These wires can then be soldered to 3.5mm stereo plugs, one for the outputs of the preamp and one for the inputs to the amplifier, which should then be routed out of a hole at the rear of the unit (drill one if necessary), which can then be plugged into the GPS Volume Control sockets.

Each head unit will route its audio signals differently so we can't give you much guidance in finding them, except to suggest that you look for the audio amplifier chips/transistors, which will probably have heatsinks, and try to find the signal tracks leading to them.

You will need a scope or audio probe to have much chance of figuring out which tracks carry the audio signals. This is not a job for the faint-hearted or inexperienced.

### How it works

Unsurprisingly, the GPS Volume Control is based around a microcontroller. The circuit diagram is shown in Fig.1. We're using a 'lowly' PIC16F1455.

While this is a low-cost device, it does everything we need and comes in a compact 14-pin DIL package.

You might remember that we used this chip for the May 2017 Microbridge ([siliconchip.com.au/Article/10648](http://siliconchip.com.au/Article/10648)) and Micromite V2 Backpack ([siliconchip.com.au/Article/10652](http://siliconchip.com.au/Article/10652)) articles.

It has USB support, but we aren't using that in this project.



Let's start by looking at the audio processing, as that is one of the main aspects of this device.

The stereo audio signal is applied to CON2, a 3.5mm socket. 100k $\Omega$  resistors provide a DC bias to ground while 1k $\Omega$  series resistors protect the rest of the circuit from excessive voltages.

The signal is then AC-coupled to digital potentiometer IC2 via 1 $\mu$ F non-polarised capacitors, with the digital pot signals DC-biased to a 2.5V half supply rail via 22k $\Omega$  resistors.

IC2 is an MCP4251 dual 5k $\Omega$  digital potentiometer. The POA/POB and P1A/P1B terminals connect to either end of the 'track' of the internal potentiometers, while POW and P1W are the digitally controlled 'wipers' which move along those 'tracks'.

The audio signals are applied to the "A" track ends while the "B" track ends are connected directly to the 2.5V reference rail. So with the 'wiper' at the "A" end, the signal amplitude is pretty much the same as the original, and when it is at the "B" end, the signal is heavily attenuated.

Intermediate positions give different amounts of attenuation.

There is a little extra attenuation in the signal due to the 1k $\Omega$  series protection resistors, so the maximum output signal is about 80% of full amplitude while the minimum is around 1%.

The signals from the wipers go directly to the non-inverting inputs (pins 3 & 5) of dual rail-to-rail op amp IC3 (LM6482AIN). The two channels have a gain of around three, set by the 10k $\Omega$  and 5.1k $\Omega$  feedback resistors. As well as providing gain, this op amp provides low output impedances.

Taking this gain into account, the total gain across the analog section of the circuit is just over two. Given that the digital potentiometers power up with their wipers set at their mid-points, the default gain is slightly over unity.

The output from IC3 is AC-coupled by two more 1 $\mu$ F capacitors. The op amp is isolated from any output capacitance by a pair of 100k $\Omega$  resistors. The 22k $\Omega$  resistors re-bias

the output signals near 0V. These signals are fed to another 3.5mm jack socket, CON3.

## GPS data

The GPS module is connected to CON7 and runs from the same 5V rail as the ICs in this circuit. It generates position, speed and time data once per second and this is sent to microcontroller IC1 in NMEA1803 format. This signal goes to the hardware UART serial input on pin 5.

We used an SKM53-based module for our prototype but the VK2828U7G5LF modules (or revised -U8G5LF versions) available from the SILICON CHIP ONLINE SHOP also work fine (see [siliconchip.com.au/Shop/73362](http://siliconchip.com.au/Shop/73362)).

IC1 processes the serial stream and extracts time, speed and validity data from the RMC 'sentence', which it expects to receive at 9600 baud. That is the default for many GPS modules, including those mentioned above.

Note that the "RM" in RMC stands for "recommended minimum", meaning that all NMEA-compatible GPS receivers will generate this data. Typical RMC data is shown in Fig.2.

IC1's system clock is generated internally and runs at 48MHz, with a 12MHz instruction clock.

Once IC1 gets valid data, it updates the display on the OLED screen using an I<sup>2</sup>C serial bus from pins 7 (SCL, clock) and 8 (SDA, data). This display shows your current speed, in large digits.

It also calculates the new potentiometer setting for the appropriate volume, based on your speed, and sends a command to the digital pot to update its current 'position'. This is sent over IC1's SPI serial bus to IC2 via pins 9 (SDI - data), 10 (SCK - clock) and 6 ( $\overline{CS}$  - chip select).

The three onboard tactile pushbuttons are connected between pins 2, 12 & 13 of IC1 and ground. These pins are configured as digital inputs and each has a 10k $\Omega$  pull-up resistor to the 5V rail.

So usually these inputs are held high but if a button is pressed, that input goes low and IC1 detects this and takes the appropriate action.

## Why do you need to turn the volume up when you're moving faster?

Most sources of noise in a vehicle vary depending upon your speed.

The major sources vary from vehicle to vehicle, but it typically consists of a mix of road (tyre) noise, engine noise and wind noise.

Engine noise can be further broken up into induction noise, mechanical noise, transmission noise and exhaust noise.

Road noise is the sound that your tyres make as they rotate and distort under the weight of the vehicle. This varies based on speed, road surface, conditions (eg. water on the road) and tyre type/condition.

It's attenuated by the vehicle's sound-proofing, but some vehicles have much better soundproofing than others.

The only easy way to reduce this is to swap out your tyres for quieter ones, but there is usually a compromise between quietness, grip and cost. So if you want

quiet tyres with lots of grip, they will probably be costly. And high-performance tyres are usually noisy even though they are expensive.

Engine noise varies by many different parameters. There is very little of this in an electric car – usually just a whine.

But petrol and diesel engines can vary from whisper quiet to deafening. This varies to some extent based on load, which is related to how fast you are going, as well as whether you're going up or down a hill and whether you are accelerating, cruising or coasting.

Engine noise consists primarily of induction noise (air going into the engine) and mechanical noise (fuel injectors, valves, gears). Combustion noise is normally muffled significantly by the water jacket.

Vehicles with forced induction (turbo- or supercharged) typically have less induction noise, since the compressor muffles it. But modern direct-injection petrol or diesel

engines typically have very audible injectors, while older engines may have more valve-train noise.

Exhaust noise depends on the type of engine, load conditions and exhaust system type and condition. Exhausts in poor condition or high-performance exhausts will let a lot more noise through. Turbocharged cars may have less exhaust noise since the turbine reduces exhaust pressure pulses.

Wind noise is typically only heard at higher speeds and usually only if the other sources of noise are low (ie, a well-insulated car with a quiet engine cruising at speed). You may hear whistles or buffeting.

This varies depending on the aerodynamic design and anything attached to the outside of the vehicle, such as a roof rack rain shields, bull bar and so on.

## Power supply

DC power is fed into either CON1, a 2-way header or at CON6, a mini-USB socket. CON1 can be connected to a vehicle's nominally 12V DC supply (varying over approximately 11-14.5V) and this feeds 5V regulator REG1 via D1, a schottky diode used for reverse polarity protection.

If USB power is applied to CON6, this bypasses REG1 and powers the circuit directly.

Only one of these power sources should be connected at any time. The 5V rail powers IC1, IC2, IC3, the OLED screen, the GPS module and is also used to derive the 2.5V half supply rail via two 10k $\Omega$  resistors and a 220 $\mu$ F filter

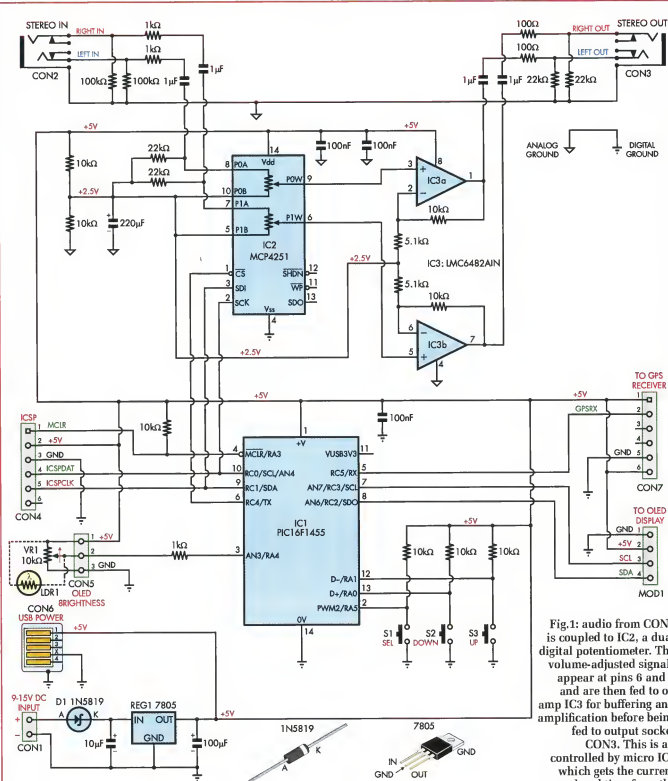


Fig.1: audio from CON2 is coupled to IC2, a dual digital potentiometer. The volume-adjusted signals appear at pins 6 and 9 and are then fed to op amp IC3 for buffering and amplification before being fed to output socket CON3. This is all controlled by micro IC1 which gets the current speed and time from the GPS module wired to CON7 and also updates the OLED MOD1 display

**SC GPS-BASED SPEEDO, CLOCK & VOLUME CONTROL**

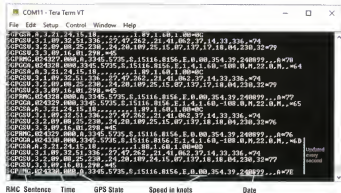


Fig.2: the GPS module produces a serial data stream consisting of 'sentences' which carry GPS information. The 'RMC' sentence contains all the information we need; the time, speed (in knots) and whether a valid fix has been achieved. Note that in this case, the date is out by around 19 years as this module suffers from the GPS week roll-over bug, but it still gives valid time and speed data.

capacitor.

## Serial communications

As mentioned above, the GPS signal, OLED screen control and digital potentiometer control are transmitted over three different types of serial bus: UART, I<sup>2</sup>C and SPI respectively.

To avoid conflicts between the various hardware peripheral modules and to provide maximum pin flexibility, the UART interface is implemented in hardware while the I<sup>2</sup>C and SPI buses are software-driven ('bit banged').

The control of the digital potentiometer is straightforward; we need only transmit a six-bit command followed by a ten-bit potentiometer value to update the position of one of the potentiometers. For simplicity, this sixteen-bit command is sent as two eight-bit values, as we don't need the full precision of the potentiometers.

The value sent is proportional to the wiper position and thus the final volume. Both channels are set to the same value to maintain stereo balance.

The display module, MOD1, incorporates an SH1106 display controller and a 128x64 OLED panel, as well as I<sup>2</sup>C pull-up resistors and a regulator to supply 3.3V to the SH1106. The I<sup>2</sup>C interface does not need level conversion as the microcontroller only needs to pull the I<sup>2</sup>C control lines down to GND; the module's onboard pull-ups bring them back up to 3.3V when the micro releases them.

IC1 initialises MOD1 during its startup sequence and continues to update it to display the information that is needed. There are two main screens; one has the speed, time, current volume and GPS signal status. The second screen shows some settings which can be changed.

The one remaining pin on IC1 is an analog input and has been broken out to a three pin header, CON5. This can be used to adjust the display brightness manually using a trimpot.

But you could instead connect a voltage divider comprising a fixed resistor and a light-dependent resistor (LDR) to provide automatic brightness control.

Microcontroller IC1 is configured with an internal timer (Timer1) which triggers an interrupt around 22 times per second. This is used to smoothly ramp the volume as well as keep a check on how long it has been since a valid GPS

sentence has been received. This prevents stale data from being used for calculations.

## Laser-cut case

We've designed a slimline laser-cut case specifically for this project, so the completed unit is only about 20mm thick. The top panel is simple, with just the display and three buttons visible. Access to the power, audio and header for the GPS are through the sides, as is the trimpot for brightness adjustment.

## Sourcing the OLED screen

There are various generic OLED modules available in different sizes; we are using a 1.3in variant, although 0.96in versions are also available with a similar I<sup>2</sup>C interface.

Some OLED modules have a different pinout to the one we used, so check this when you are ordering yours. Ours has four pins, which are from left to right: GND, V<sub>CC</sub>, SCL and SDA.

Some OLED modules also use the SSD1306 display controller, which uses a superset of the commands used by the SH1106. The software has been designed to be compatible with both display controllers.

## Construction

Use the PCB overlay diagram, Fig.3, and matching photo, as a guide to assembling the board. The project is built on a double-sided PCB coded 01104191 which measures 92mm x 69mm. As mentioned earlier, it is housed in a custom-made acrylic case which results in a compact package, only about 20mm thick.

The most challenging part to solder is the SMD mini-USB socket, so if you plan to use this, solder this first. Locate the socket using the lugs on its underside and tack one of the mounting tabs in place.

Check that the two power pins are correctly aligned and then solder them to their pads. We have made the solder mask openings slightly larger so that you don't need to get your iron in so close (which would risk bridging the pins).

It's not necessary to solder the middle two data pins, which are unused, but if you do bridge them, you should clean them up anyway just in case.

Then solder the remainder of the mechanical pins on the socket. Next, fit the resistors as shown in Fig.3. All resistors are mounted flat against the PCB. Follow with diode D1, which must be orientated with its cathode stripe



The four components of the laser-cut acrylic case. We've made the matte side the outside to minimise reflections.



aligned as shown.

As you continue construction, keep in mind that the front panel will be mounted around 10.5mm above the top of the PCB, so taller components (eg. electrolytic capacitors) need to be laid on their sides. As you proceed with assembly, check that all components are mounted flush so that they aren't higher than necessary.

Fit the three ICs next. Although you could use sockets, we would not recommend them for IC2 and IC3, as they may affect the audio signal integrity. Make sure the ICs are orientated as shown in Fig.3.

REG1 is mounted with its tab against the PCB. We suggest that you attach it to the board using a machine screw and nut before soldering its pins. Due to minimal clearance behind the PCB, put the head of the screw behind the PCB and attach the nut from above. Note that REG1 and D1 can be omitted if you don't plan to run the unit from a 12V supply.

Next, fit the MKT and ceramic capacitors where shown, followed by the electrolytic capacitors, which must be laid over for the case to fit later. Only the electrolytic capacitors are polarised. Make sure that the longer leads go into the pads marked "+" on the PCB.

Now mount 3.5mm sockets CON2 and CON3. Some types can be quite a firm fit on the PCB, so check that they are pushed all the way down before soldering their pins. They are keyed and will only fit one way.

Next install CON4, the ICSP header. If you have a pre-programmed PIC or can program the PIC before installation, you can leave it off. We suggest using a right-angle header, but a typical straight header is only 9mm tall and so should also fit.

Then attach the connector for the GPS module (CON7). We used a right-angle male header and interfaced to the GPS module using jumper wires so that we could easily detach it. We then wrapped the GPS module in heatshrink so that it can be placed in a spot that has a good view of the sky. You could solder wires from the GPS module directly to CON7 if you prefer.

If you're fitting a multi-turn trimpot for manual screen brightness adjustment, bend its leads by 90° and solder it to the pads for CON5. Although it will overhang the PCB, the case is large enough to protect it.

To use an LDR for automatic brightness control, we suggest that you fit a 1MΩ multi-turn trimpot instead, then solder a 10kΩ LDR between the middle pin and the one marked "5V". Later, when you're putting the whole thing in a case, you can bend it so that it will be exposed to ambient light.

This will still let you set the brightness for dark environments using the trimpot, but it will automatically increase the brightness when the ambient light level is higher.

The three tactile switches are the only components that protrude through the front panel, so you can access them during use. We used switches that are 9mm long (from PCB to tip), which means they are recessed and can only be

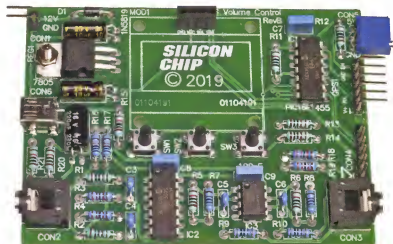
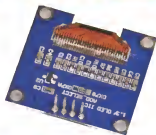
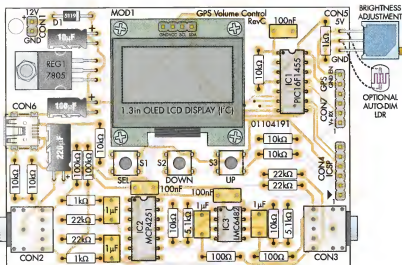


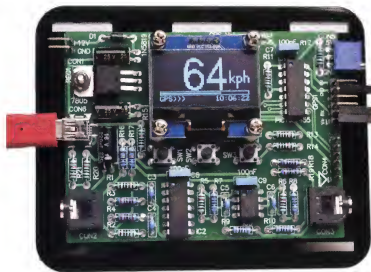
Fig.3: use this PCB overlay diagram and photo as a guide when building the GPS Volume Control. All the taller components, except switches S1-S3, need to be mounted on their side to clear the front panel. Rather than fitting connectors for CON1 and CON7, you can solder wires directly to the PCB. Note the added multi-turn trimpot and LDR for brightness control; you could leave the LDR off or use an LDR and a fixed resistor.

pressed with a small screwdriver or pen. This avoids them being bumped, and apart from the initial setup, they only need to be accessed when daylight savings starts and ends.

Alternatively, you could use switches that are 15mm tall and they will protrude around 2mm above the case. 12mm tall switches will work too, leaving the switches only slightly recessed.

Solder the switches to the PCB, ensuring that their bottoms are flat against the PCB, so they point straight up.

The final part to attach is the OLED module, MOD1. This needs to be done last.



The completed unit inside its purpose-designed, laser-cut acrylic case, obviously without the front case section. CON6 (at left) is a 5V (USB) power input socket; it also can be powered from the 12V DC car supply via CON1. The CON7 header pins at right connect to the GPS receiver.

First, check that the pinout on the module matches that printed on the PCB. If it does not, you will have to remove the four-pin header from the module and use short lengths of hookup wire instead. You may wish to do this anyway, as it will provide some flexibility in assembling the case.

Otherwise, you can just solder a four-way female header to the PCB and plug the module directly into this header. A regular 9mm-high header socket is probably too high, but Altronics offer a low profile (5mm) female header, Cat P5398.

If you are using a 12V supply, now is the time to fit the accessory plug and lead. Fit the twin-core wire into the plug and solder the other end of the wires to the pads on the top left of the PCB, threading it through the adjacent hole for strain relief and checking that the polarity is correct.

With the display module connected, the GPS Volume Control is complete enough to test. If you used a blank PIC, now is the time to program it, using the .hex file found on the SILICON CHIP website.

## Testing

At this point, we can check the basic functions of the GPS Volume Control. Start by powering the unit up, either from the 12V input (if REG1 and D1 have been fitted), or from 5V via USB socket CON6.

The display should spring to life, probably showing mostly blank space with "km/h" on the right. Below this will be the volume bar graph set at its midpoint and, below that, the GPS status and a series of dashes. If there is nothing on the display, turn the unit off, as there may be a problem with its construction.

Some GPS modules can take up to 15 minutes to obtain a fix from a cold start, so this display may remain for a while until the GPS unit gets a fix. This can be improved by taking it outside to get a clearer view of the sky.

Even if a fix has not been obtained, you should see two "J" symbols next to the GPS after a few seconds. If you only see one, then the most likely cause is that the GPS module is producing data at the wrong baud rate, or it has

been wired incorrectly.

Once a fix has been obtained, the speed will be shown, three "J" symbols will be displayed and the time will be shown instead of dashes. The time may not be correct until the time zone is set.

You can also attach an audio source and test that audio is being passed through undistorted. Even without a GPS fix, an audio signal should make its way through with approximately unity gain.

If everything works as noted, the unit is functional, and you can complete its housing.

## Case assembly

We have designed the case so that the matte side of the black front and back panels face outwards, avoiding reflections from the glossy side. Start assembling the case with the back panel.

Feed four of the 10mm M3 machine screws through the rear of the back panel, and secure with M3 Nylon nuts on the other side of the panel. These nuts also act as spacers to keep the PCB clear of the back panel.

If MOD1 has been attached to the PCB via a header socket, unplug it at this stage. If it has been attached with wires, fold it out of the way.

Insert the top and bottom panels of the case into the slots on the rear panel, then thread the PCB over the screw threads and secure it in place by threading the four 9mm tapped spacers on top.

Now sandwich the OLED between the top of the spacers and the back of the front panel. These are then secured by another four 10mm M3 machine screws. We recommend that you use black machine screws for the top to match the top panel colour.

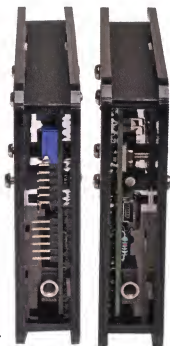
## Available functions

On power-up, the main speed screen is shown, with your current speed readout in large digits, with a choice of km/h, mph or knots. Below the speed is a bar graph indicating the current volume, which defaults to mid-level at startup.

Below the volume indication, the GPS status is shown as the letters "GPS" followed by up to three "J" symbols. One means that serial data is being received by IC1, two symbols means that a correctly formed GPS sentence has been detected, and three indicates that satellite lock has occurred and that the GPS data is valid.

At bottom right, the time is shown in hh:mm:ss format. If the GPS does not have a lock, the speed and time displays will be blank, and the volume will not be adjusted.

Left and right edge-on views of the unit in its assembled case. Only four case panels are used so that the connectors on either side of the PCB can be accessed.



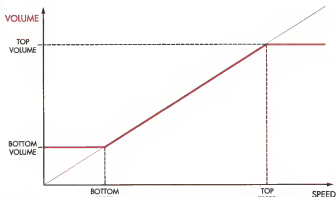


Fig.4: audio volume varies with speed according to this graph. Below the adjustable Bottom Speed, the Bottom Volume is applied. As the speed increases above this, the volume increases linearly until Top Volume is achieved at Top Speed. At higher speeds, the Top Volume is maintained. The volume slowly changes towards its target so that there are no sudden changes in volume with sudden changes in speed.

Pressing the left-hand SEL button (S1) cycles through the available settings and then back to the main screen. The settings are: Top Speed, Top Volume, Bottom Speed, Bottom Volume, Units, Time Zone and an option to save the settings to flash memory.

Pressing the DOWN and UP buttons (S2 and S3) will change the currently selected setting. For the speed and volume settings, the values can be set between zero and 255. The speed units can be km/h, mph or kts for km/h, mph or knots respectively.

The time zone offset is set in multiples of 15 minutes from UTC. This is stored as an eight bit signed number, so it can vary between -32:00 and +31:45, although -12:00 to +14:00 is enough to cover the world's current time zones.

The settings take effect immediately although saving to flash (so that the settings are loaded when the device restarts) is done manually, by pressing the UP button when the save option is selected. This avoids excessive wear and tear on the flash memory.

The volume control works as follows. When the speed is at or above Top Speed, the volume is set to Top Volume. When the speed is at or below Bottom Speed, the volume is



On the underside, just four screws are used which hold the PCB, OLED display and other case pieces in place. As mentioned in the parts list, it might look better if the case screws were black (but we didn't have any on hand!).

## Parts list – GPS-Based Speedo, Clock & Volume Control

- 1 double-sided PCB coded 01104191, 92mm x 69mm
- 1 GPS module with TTL NMEA output (eg, VK2828U7G5LF or SKM53) [SILICON CHIP ONLINE SHOP Cat SC3362]
- 1 1.3in SH1106 or SSD1306-based OLED display module (MOD1)
- 3 tactile pushbuttons with 9mm-15mm shafts (S1-S3)
- 2 stereo 3.5mm jack sockets (CON2, CON3) [Altronics P0094]
- 1 6-way right-angle male header (CON4, for programming IC1 in-circuit; optional)
- 1 mini-USB socket (CON6; optional)
- 1 6-way right-angle male header (CON7)
- 1 set of laser-cut acrylic case panels [SILICON CHIP ONLINE SHOP Cat SC4987]
- 9 M3 x 10mm machine screws (preferably black; one for REG1, eight for case assembly)
- 1 M3 nut (for REG1)
- 4 M3 x 9mm tapped Nylon spacers
- 4 M3 Nylon nuts
- 1 length of twin core cable to suit installation (optional, for 12V supply)
- 1 fused vehicle accessory plug (1A fuse; optional, for 12V supply) [Jaycar PP2001, Altronics P0658]
- 1 10kΩ LDR (optional; see text)

### Semiconductors

- 1 PIC16F1455 microcontroller, programmed with 0110419A.HEX (IC1)
- 1 MCP4251-502 dual 5kΩ digital potentiometer (IC2)
- 1 LM6482 dual rail-to-rail op-amp (IC3) [Jaycar ZL3482]
- 1 7805 5V 1A linear regulator (REG1)
- 1 1N5819 schottky diode (D1)

### Capacitors

- 1 220μF 10V electrolytic
- 1 100μF 16V electrolytic
- 1 10μF 16V electrolytic
- 4 1μF multi-layer ceramic
- 3 100nF MKT (code 100n, 0.1 or 104)

### Resistors (all 1/4W metal film 1%)

- 2 100kΩ (brown black yellow brown or brown black black orange brown)
- 4 22kΩ (red red orange brown or red red black red brown)
- 8 10kΩ (brown black orange brown or brown black black red brown)
- 2 5.1kΩ (green brown red brown or green brown black brown brown)
- 3 1kΩ (brown black red brown or brown black black brown brown)
- 2 100Ω (brown black brown brown or brown black black black brown)
- 1 10kΩ multi-turn vertical trimpot

set to Bottom Volume. In between Top Speed and Bottom Speed, the volume is interpolated linearly. This is shown in graphical format by Fig.4.

The Top Speed and Bottom Speed are always referred to in terms of the currently set units. If you plan on driving at more than 255km/h for extended periods, we suggest that you switch the units to knots!

The speed display will read up to 999km/h, which should be sufficient for most users. . .

### Setting it up

Before proceeding with the setup, you will need to wire



TIME ZONE	REGION	OFFSET	DST OFFSET
Australian Western Time	Western Australia	+8:00	No DST
Australian Central Western Time	Eucia	+8:45	No DST
Australian Central Time	South Australia/NT	+9:30	+10:30
Australian Eastern Time	Tas/Vic/NSW/Qld	+10:00	+11:00
Lord Howe Time	Lord Howe Island	+10:30	+11:00
New Zealand Time	New Zealand	+12:00	+13:00
Chatham Island Time	Chatham Islands	+12:45	+13:45

Time zone offsets for the Australia and New Zealand area.

the GPS Volume Control into your vehicle audio system, as described above. You can then power up the unit and press the leftmost button (S1, "SEL") to go to the settings page. By default, all volume settings are 128, so the audio volume will not change.

All volume values are between 0 (off) and 255 (approximately double the incoming volume).

Continue to press SEL until you get to the Units setting, then use the DOWN or UP buttons to select your desired speed unit: kph, mph or kts. Use a similar procedure to set your time zone; see Table 1 above for the appropriate time zone offsets for Australia and New Zealand areas.

All setting take effect immediately and you can scroll down to "Save to FLASH" and press the UP button to store these settings, so they are loaded the next time the GPS Volume Control starts up.

We suggest setting the Top Speed value to between 80km/h and 110km/h, and the Bottom Speed to around 30km/h. In a typical passenger vehicle, there isn't much

change in ambient noise from zero to 30km/h.

We also recommend leaving the Bottom Volume value around 128. This means that the GPS Volume Control does not make any volume adjustments at low speeds. You can then adjust the volume of your source or amplifier so that the overall volume through the speakers is satisfactory when stopped.

Now you can adjust the Top Volume, and we recommend having a second person in the car to adjust this while moving, so the driver is not distracted.

You could start with a value of say 192, giving a roughly 50% increase perceived volume at the Top Speed. As you are driving, once you have reached or exceeded your Top Speed setting, wait a little time for the unit to ramp up to its maximum volume setting. It takes the unit around 11 seconds to go from zero to 255, so it should not take much more than five seconds to reach maximum volume.

On the main screen, you can check the bar graph to confirm that the volume has settled where expected.

Take note of whether the audio while moving at this speed level is too loud, too quiet or just right. If it was too loud or too quiet, you can pull over later and make an adjustment (or get your passenger to do it for you).

Repeat until you are satisfied, then save the settings to flash.

Note that you may need to adjust the Bottom Volume value below 128 to give more range if you find you have set the Top Volume value to 255 and you would prefer it to be higher.