

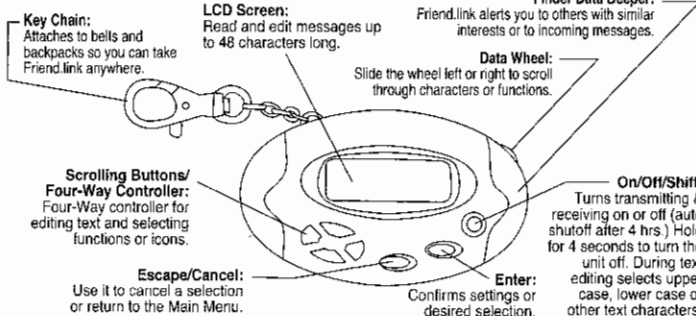


INSTRUCTIONS
www.playmatestoy.com

FriendLink, the E-message center, is the fast and easy way to send and receive electronic messages with your friends and even find new friends. FriendLink allows you to "broadcast" messages to boys, girls, or everybody within FriendLink's approximately 25 ft. broadcasting radius. There's also a password protection feature for private messages and a unique "finder data" feature which allows you to find new friends based on the compatibility of your interests. With its Fortune feature, FriendLink can even help you answer certain questions. And because it fits in your pocket, you can take FriendLink with you anywhere.

FOR OPTIMUM PERFORMANCE USE INDOORS

PRODUCT FEATURES



MAIN MENU

Before continuing you will need to set the time, date, and enter some information about yourself. Use the 4-way keys or data wheel to scroll through entering the data. A word about the SHIFT KEY- the on / off / shift key allows you to switch when entering data or messages from:

- CAPITAL LETTERS
- lower case letters
- 1230?&# (numbers and symbols)

REMEMBER:

This key also turns the transmitting and receiving on or off for the unit.

TIME AND DATE

1) Use the 4-way key and/or the data wheel to scroll through Time and Date settings.
2) Press and hold the enter button until the characters on the display begin blinking.
Using the up/down buttons or the data wheel, enter the current hour. Press the Right key on the 4-way controller and repeat to enter the minutes. Press the Enter key to finish and return to the Main Menu. Press the Down key to begin entering the date. Repeat steps 2 through 5 to enter the month, day and year.

PASSWORD

Use the 4-way key to select PSWD. Press and hold enter button until the cursor begins flashing. Using the up/down buttons and/or the data wheel, scroll through until appropriate character is found. Press the Right Cursor key to advance to the next character or the Left Cursor key to make any corrections. Repeat the process until your password up to 6 characters is entered. Press the enter/confirm button when finished. Be sure to remember your password for sending and retrieving private messages. You may change your password at any time by repeating the above steps.

GENDER

Use the 4-way key to select Gender:
Press the Right or Left Cursor keys to select male or female. Press the Enter key to confirm the selection. Press the Cancel button to return to the Main Menu.

AGE RANGE

Use the 4-way key to select Age Range:
Press the Right or Left Cursor keys to select
Below 9
9-11
12-15
16-18
above 18
Press the Enter key to confirm your selection. Press the cancel button to return to the Main Menu.

NOT RECOMMENDED FOR CHILDREN UNDER 8 YEARS OLD

Playmates ASST. NO. 9709190

ICON SELECTION

FriendLink offers six icon Functions - Personal Info, Friends & Finder Data, Outbox, Reading Public Messages, Private Mail, and Fortunes. For ALL icon functions - use the Right or Left Cursor keys, choose the desired icon and press the Enter key to confirm.

PERSONAL INFO

Using the Right or Left Cursor keys, select your interests. Choose up to seven, including:
Computer / Games
Dining
Music/Dancing
Shopping
Movies
Reading
Sports
Once desired hobby is chosen, press the Enter key to confirm. Press the Cancel button to return to the Main Menu.
You may choose one or more of the interests or none at all. Keep in mind that this information is input to let other potential new friends know what things you like to do.

FRIENDS & FINDER DATA

Friend Passwords for Private Mailbox Messages:
Using the up/down buttons select locations to input passwords for up to six of your friends. These passwords allow you to send messages to your friends privately. Press and hold enter button until cursor begins flashing. Using the up/down buttons and/or the data wheel, scroll through until appropriate character is found. Press the Right Cursor key to advance to the next character or the Left Cursor key to make any corrections. Repeat the process until your message up to 6 characters is entered. Press the Enter/Confirm key when finished. Press the Cancel key return to the Main Menu.

Your personal information will be sent to together with your outgoing public message. According to your personal information, a receiving unit can calculate the percentage matching with a receiver's expectation. A receiver can also reject a public message based on incompatibility of selected personal data.

Friendship Finder Feature:

Using the down button scroll down past the last (sixth) friend password location to the finder data section. Use the 4-way keys and Enter key to input information about the interests you are looking for in a new friend. This is the mirror of the Personal Info data that you entered about yourself except that this data indicates what kind of interests you want to share with a friend.

OUTBOX

You can broadcast Public Messages to everybody (Everyone), just boys (Male), or just girls (Female). Or you can send Private Messages to your closest friends.

Public Broadcast:

The unit can store 1 outgoing public message of up to 36 characters, as well as receive and store up to 6 public messages. If more than 6 public messages are received, the earliest unlocked message will be deleted. If all 6 messages are locked in memory, no new public messages will be received.

From the "PB" section of the Outbox use the Right cursor key to scroll to the desired broadcast target (Everyone, Males, or Females). Press the Enter key to confirm your selection. Press the Right cursor key to scroll past "Females" to the message area. Press and hold enter button until the cursor begins flashing. Using the up/down buttons and/or the data wheel, scroll through until the appropriate character is found. Press the Right Cursor key to advance to the next character or the Left Cursor key to make any corrections. Repeat the process until your message up to 36 characters is entered. Press the Cancel key to finish and return to the Main Menu. To send the message return to the "PB" section of the Outbox and press the Enter key once to send your message "signed" by your name ("PB" is displayed) press the Enter key again (P-PB is displayed) to broadcast your password as part of your message.

Friend Broadcast (private):

The unit can store up to 6 outgoing private messages.

From the "FB1" - "FB6" section of the Outbox use the up/down buttons to scroll to one of the Friend Password locations "FB1" through "FB6". Press the Right cursor key to scroll past the Friend Password to the message area.

Press and hold enter button until the cursor begins flashing. Using the up/down buttons and/or the data wheel, scroll through until the appropriate character is found. Press the Right Cursor key to advance to the next character or the Left Cursor key to make any corrections. Repeat the process until your message (up to 48 characters) is entered. Press the Cancel key to finish and return to the Main Menu. To send the message return to the "FB" section location of your private message "signed" by your name ("FB" is displayed) press the Enter key again (P-FB is displayed) to broadcast your password as part of your message. Then use the Right cursor key to scroll to the password and press the Enter key to confirm sending your private message.

NOTE: If there is no asterisk or "p" displayed in the PB or FB section, or if the transmit function is not turned on from the Main Menu the unit will not send or receive messages.

READING PUBLIC MESSAGES

FriendLink can store up to 6 messages received from Public Broadcasts. If more than 6 public messages are received, the earliest unlocked message will be deleted. If all 6 messages are locked in memory, no new public messages will be received.

Your Public Message Inbox icon will begin flashing, accompanied by a beep, alerting you of any messages you might have. To retrieve them: Using the Right or Left cursor keys, choose the icon and press the Enter key. Your Public Message will be displayed immediately. Your Friend Finder data match percentage will also be displayed before the sender's name.

To "lock" a message and save it from being deleted, press and hold the Enter key while viewing the message until the display says "Locked." (L-F1 etc.) will be displayed to indicate a locked message.) To "unlock" a message, press and hold the Enter key until the display reads "Unlock". To DELETE a message, press and hold the Cancel key and "No message" will be displayed when the message has been successfully deleted. Press the Cancel button to return to the Main Menu. Press the "On/Off" key once to send a "Message Read" reply to the sender (if the message has a password attached).

PRIVATE MAILBOX

FriendLink can store up to 12 private messages in total. If more than 12 messages are received, the earliest unlocked message will be deleted. If all 12 messages are locked, no new private messages will be received.

Your Private Message Inbox icon will begin flashing, accompanied by a beep, alerting you of any messages you might have. To retrieve them:
Using the Right or Left cursor keys, choose the icon and press the Enter key. Your Private Message will be displayed immediately. To "lock" a message and save it from being deleted, press and hold the Enter key while viewing the message until the display says "Locked." (L-F1 etc.) will be displayed to indicate a locked message.) To "unlock" a message, press and hold the Enter key until the display reads "Unlock". To DELETE a message, press and hold the Cancel key and "No message" will be displayed when the message has been successfully deleted. Press the Cancel button to return to the Main Menu. Press the "On/Off" key once to send a "Message Read" reply to the sender (if the message has a password attached).

FORTUNES

Using the Right or Left cursor keys, choose the icon and press the Enter key. Ask FriendLink any "Yes" or "No" question and press the Enter key to receive a reply. Press the Enter key again to ask another question. Press the Cancel button to return to the Main Menu.

POWER ON/OFF

The unit may be turned off manually by pressing and holding the on/off/shift key for 4 seconds. The unit must be turned off when replacing the batteries.

LOW BATTERY

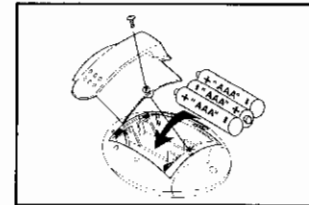
When you see the low battery indicator (LOW) on the display, turn off the unit manually and replace the batteries as soon as possible.

RESET

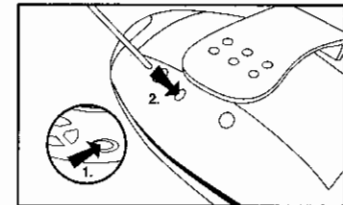
To reset a FriendLink, have an adult hold the Escape/Cancel button first and press the reset button on the back of the unit one time using a pointed object and release, and then release the Escape/Cancel button.

BATTERY REGULATION: Do not mix old and new batteries. Do not mix alkaline, standard (carbon-zinc), or rechargeable (nickel-cadmium) batteries.

BATTERIES: 3 "AAA" batteries are required (but not included with the unit.) To replace them remove the cover and replace the batteries 3 at a time as shown below. When the batteries are losing power, you will see a graphic indicating low battery power.



With the help of an adult, remove the battery cover and insert 3 "AAA" batteries as shown, then replace the cover.



Press and hold the Cancel button on the front of the unit. Use a pointed object to briefly press the reset button through the hole in the back of the unit and then release the Cancel key.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

WARNING: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for Class B digital device, pursuant to Part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, use and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is needed.
- Consult the dealer or an experienced radio/TV technician for help.



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